# Appendix A A Generalization of the Harsanyi NTU Value to Games with Incomplete Information $\stackrel{k}{\simeq}$

Andrés Salamanca Lugo

Toulouse School of Economics

# 1. Introduction

The purpose of this supplementary note is to provide detailed computations of the different value allocations presented in the paper.

# 2. Example 1: A Collective Choice Problem

A value allocation in this example can be uniquely supported by the utility weights  $\bar{\lambda} = (\bar{\lambda}_1, \bar{\lambda}_2, \bar{\lambda}_3^H, \bar{\lambda}_3^L) = (1, 1, 9/10, 1/5)$ , which correspond to the supporting normal vector to the incentive efficient frontier in the individually rational zone. For these utility weights, the optimal value of the dual variables is  $(\bar{\alpha}_1(L \mid H), \bar{\alpha}_1(H \mid L)) = (0, 0)$ . Virtual utilities take the form

$$v_i(d, t, \bar{\lambda}, \bar{\alpha}) = u_i(d, t), \quad \forall t \in \{H, L\}, \, \forall i = 1, 2$$
  
$$v_3(d, H, \bar{\lambda}, \bar{\alpha}) = u_3(d, H)$$
  
$$v_3(d, L, \bar{\lambda}, \bar{\alpha}) = 2u_3(d, L)$$

Thus, the payoff matrix in the  $(\bar{\lambda}, \bar{\alpha})$ -virtual utility game is

$(v_1, v_2, v_3)$	L	H
$[d_1, d_2, d_3]$	(0, 0, 0)	(0, 0, 0)
$[d_{12}, d_3]$	(5, 5, 0)	(5, 5, 0)
$[d_{13}^1, d_2]$	(0, 0, 10)	(0, 0, 10)
$[d_{13}^3, d_2]$	(10, 0, -10)	(10, 0, 0)
$[d_{23}^2, d_1]$	(0, 0, 10)	(0, 0, 10)
$[d_{23}^{\overline{3}}, d_1]$	(0, 10, -10)	(0, 10, 0)

For any (M or H) bargaining solution,  $\mu_N$  solves the primal problem for  $\overline{\lambda}$ . Hence, it maximizes the Lagrangian in (2.3). Then, condition (2.5) implies that

$$W_N(\mu_N, t, \bar{\lambda}, \bar{\alpha}) = \max_{d \in D} \sum_{i \in N} v_i(d, t, \bar{\lambda}, \bar{\alpha}) = 10, \quad \forall t \in \{H, L\}$$
(1)

<sup>&</sup>lt;sup>☆</sup>This document contains supplementary material to the paper "A Generalization of the Harsanyi NTU Value to Games with Incomplete Information". For publication on-line.

Email address: asalamancal.tse@gmail.com(Andrés Salamanca Lugo)

#### 2.1. The M-Value

Myerson's (1984b) rational threats for coalition  $S \subset N$  solve

$$\max_{\mu_{S}\in\mathcal{M}_{S}}\sum_{t\in\{H,L\}}p(t)\sum_{i\in S}v_{i}(\mu_{S},t,\bar{\lambda},\bar{\alpha})$$
(2)

Clearly,  $W_{\{i\}}(\mu_{\{i\}}, t, \overline{\lambda}, \overline{\alpha}) = 0$  for every  $t \in \{H, L\}$  and every  $i \in N$ . Let us consider the problem faced by coalition  $S = \{i, 3\}$  (i = 1, 2). Notice that, for any mechanism  $\mu_{\{i,3\}}$ , the expected worth for this coalition is

$$\sum_{t \in \{H,L\}} p(t) \sum_{j \in S} v_j(\mu_{\{i,3\}}, t, \lambda, \alpha) = 9[\mu_{\{i,3\}}(d_{i3}^i \mid H) + \mu_{\{i,3\}}(d_{i3}^3 \mid H)] + \mu_{\{i,3\}}(d_{i3}^i \mid L)$$
(3)

Hence, if we were to maximize (3) subject to  $\mu_{\{i,3\}} \in \mathcal{M}_{\{i,3\}}$ , an optimal solution should satisfy

$$\mu_{\{i,3\}}(d_{i3}^{i} \mid H) + \mu_{\{i,3\}}(d_{i3}^{i3} \mid H) = \mu_{S}(d_{i3}^{i} \mid L) = 1$$
(4)

Therefore,  $W_{\{i,3\}}(\mu_{\{i,3\}}, t, \overline{\lambda}, \overline{\alpha}) = 10$  for all  $t \in \{H, L\}$ .

Because the members of coalition  $\{1, 2\}$  do not have private information, a mechanism for this coalition is simply an element of  $\Delta(D_{\{1,2\}}) = \mathcal{M}_{\{1,2\}}$ . Then, it is clear that the only rational threat for coalition  $\{1, 2\}$  is the mechanism  $\mu_{\{1,2\}}(d_{12}) = 1$ . Then,  $W_{\{1,2\}}(\mu_{\{1,2\}}, t, \overline{\lambda}, \overline{\alpha}) = 10$  for every  $t \in \{H, L\}$ .

Summarizing, the conditionally transferable virtual utility game is described by

$$\begin{aligned} W_i(\mu_i, t, \lambda, \bar{\alpha}) &= 0, \quad \forall i \in N, \; \forall t \in \{H, L\} \\ W_S(\mu_S, t, \bar{\lambda}, \bar{\alpha}) &= 10, \quad S \subseteq N, S \neq \{i\} \; (i = 1, 2, 3), \; \forall t \in T \end{aligned}$$

Then,  $\phi_i(W(\eta, t, \overline{\lambda}, \overline{\alpha})) = \frac{10}{3}$  for all  $i \in N$  and  $t \in \{H, L\}$ . Therefore, a mechanism  $\overline{\mu}_N$  satisfies the warrant equations if and only if

$$U(\bar{\mu}_N) = (U_1(\bar{\mu}_N), U_2(\bar{\mu}_N), U_3(\bar{\mu}_N \mid H), U_3(\bar{\mu}_N \mid L))) = \left(\frac{10}{3}, \frac{10}{3}, \frac{5}{3}\right)$$

This allocation is achieved by the incentive efficient mechanism

$$\bar{\mu}_N([d_{12}, d_3] \mid t) = \frac{2}{3}, \ \bar{\mu}_N([d_{23}^2, d_1] \mid t) = \bar{\mu}_N([d_{13}^1, d_2] \mid t) = \frac{1}{6}, \quad \forall t \in \{H, L\}.$$

The allocation  $U(\bar{\mu}_N)$  is feasible and by construction it solves the primal for  $\bar{\lambda}$ . Thus it is the unique (non-degenerated) M-value of this game.

#### 2.2. Coalitionally Incentive Compatible M-Value

Let us consider the game with transferable virtual utility when coalitional threats are required to be incentive compatible. Clearly, rational threats do not change for coalition  $\{1, 2\}$ , since its members do not face any informational problem.

Now we wonder if there is an incentive compatible mechanism for  $\{i, 3\}$  satisfying (4). Incentive constraints for  $\{i, 3\}$  are

$$\mu_{\{i,3\}}(d_{i3}^{i} \mid H) \geq \mu_{\{i,3\}}(d_{i3}^{i} \mid L)$$
(5)

$$\mu_{\{i,3\}}(d_{i3}^{i} \mid L) - \mu_{\{i,3\}}(d_{i3}^{i} \mid L) \geq \mu_{\{i,3\}}(d_{i3}^{i} \mid H) - \mu_{\{i,3\}}(d_{i3}^{i} \mid H)$$
(6)

Note that (6) holds for any mechanism satisfying (4). Then (4) and (5) implies  $\mu_S(d_{i3}^i \mid H) = 1$ . Then the unique incentive compatible rational threat for  $\{i, 3\}$  is the mechanism

$$\mu_{\{i,3\}}(d_{i3}^i \mid t) = 1, \quad \forall t \in \{H, L\}$$

Hence,  $W_{\{i,3\}}(\mu_{\{i,3\}}, t, \bar{\lambda}, \bar{\alpha}) = 10$  for all  $t \in T$ . Therefore, the transferable virtual utility game does not change when we require coalitional threats to be incentive compatible. As a consequence, the value allocation continues to be the same. Imposing incentive compatibility on the mechanisms  $\mu_S$  does not always change the worth of the coalition, because the virtual worth of all coalitions is computed using virtual utilities as determined by the vector  $(\bar{\lambda}, \bar{\alpha})$  specified for the grand coalition.

# 2.3. The H-Value

We compute now our cooperative solution concept. We proceed recursively. When  $S = \{i\}$   $(i \in N)$ ,  $W_{\{i\}}(\mu_{\{i\}}, t, \overline{\lambda}, \overline{\alpha}) = 0$  for every  $t \in \{H, L\}$ . Then, optimal egalitarian threats for coalition  $S \subset N$  solve

$$\max_{\mu_{S} \in \mathcal{M}_{S}} \sum_{t \in \{H,L\}} p(t) \sum_{i \in S} v_{i}(\mu_{S}, t, \bar{\lambda}, \bar{\alpha})$$
(7)  
s.t. 
$$\sum_{t_{-i} \in T_{-i}} p(t_{-i})v_{i}(\mu_{S}, t, \bar{\lambda}, \bar{\alpha}) = \sum_{t_{-i} \in T_{-i}} p(t_{-i})v_{j}(\mu_{S}, t, \bar{\lambda}, \bar{\alpha}), \quad \forall t_{i}, \forall i, j \in S$$

For coalition  $S = \{1, 2\}$ , problem (7) reduces to

$$\max_{\mu_{\{1,2\}}\in\Delta(D_{\{1,2\}})} \sum_{t\in\{H,L\}} p(t) \sum_{i\in S} v_i(\mu_{\{1,2\}}, t, \bar{\lambda}, \bar{\alpha})$$
  
s.t. 
$$\sum_{t\in\{H,L\}} p(t)v_1(\mu_{\{1,2\}}, t, \bar{\lambda}, \bar{\alpha}) = \sum_{t\in\{H,L\}} p(t)v_2(\mu_{\{1,2\}}, t, \bar{\lambda}, \bar{\alpha})$$

Clearly the unique solution to this optimization problem is the mechanism  $\mu_{\{1,2\}}(d_{12}) = 1$ . Then,  $W_{\{1,2\}}(\mu_{\{1,2\}}, t, \bar{\lambda}, \bar{\alpha}) = 10$  for every  $t \in \{H, L\}$ .

Now consider coalition  $S = \{i, 3\}$  (i = 1, 2). Problem (7) reduces to

$$\begin{split} \max_{\mu_{\{i,3\}} \in \mathcal{M}_{\{i,3\}}} & \sum_{t \in \{H,L\}} p(t) \sum_{i \in S} v_i(\mu_{\{i,3\}}, t, \bar{\lambda}, \bar{\alpha}) \\ \text{s.t.} & v_i(\mu_{\{i,3\}}, t, \bar{\lambda}, \bar{\alpha}) = v_3(\mu_{\{i,3\}}, t, \bar{\lambda}, \bar{\alpha}), \quad \forall t \in \{H, L\} \end{split}$$

Notice that

$$v_{i}(\mu_{\{i,3\}}, H, \bar{\lambda}, \bar{\alpha}) = v_{3}(\mu_{\{i,3\}}, H, \bar{\lambda}, \bar{\alpha}) \iff \mu_{\{i,3\}}(d_{i3}^{i} \mid H) = \mu_{\{i,3\}}(d_{i3}^{i} \mid H)$$
(8)

$$v_{i}(\mu_{\{i,3\}}, L, \bar{\lambda}, \bar{\alpha}) = v_{3}(\mu_{\{i,3\}}, L, \bar{\lambda}, \bar{\alpha}) \quad \Leftrightarrow \quad \mu_{\{i,3\}}(d_{i3}^{i} \mid L) = 2\mu_{\{i,3\}}(d_{i3}^{3} \mid L) \tag{9}$$

The unique mechanism for  $\{i, 3\}$  satisfying (4), (8) and (9) is

$$\mu_{\{i,3\}}(d_{i3}^i \mid H) = \mu_{\{i,3\}}(d_{i3}^3 \mid H) = \frac{1}{2}, \quad \mu_{\{i,3\}}(d_{i3}^3 \mid L) = 1 - \mu_{\{i,3\}}(d_{i3}^i \mid L) = \frac{1}{3}$$

It is thus the unique optimal egalitarian threat for  $\{i, 3\}$ . We conclude that  $W_{\{i,3\}}(\mu_{\{i,3\}}, H, \bar{\lambda}, \bar{\alpha}) = 10$  and  $W_{\{i,3\}}(\mu_{\{i,3\}}, L, \bar{\lambda}, \bar{\alpha}) = \frac{20}{3}$ .

Therefore, the Shapley value allocations of the  $(\bar{\lambda}, \bar{\alpha})$ -virtual utility game are

$$\phi(W(\eta, H, \bar{\lambda}, \bar{\alpha})) = \left(\frac{10}{3}, \frac{10}{3}, \frac{10}{3}\right) \quad \text{and} \quad \phi(W(\eta, L, \bar{\lambda}, \bar{\alpha})) = \left(\frac{35}{9}, \frac{35}{9}, \frac{20}{9}\right)$$

A mechanism  $\mu_N^*$  thus satisfies the warrant equations if and only if

$$U(\mu_N^*) = (U_1(\mu_N^*), U_2(\mu_N^*), U_3(\mu_N^* \mid H), U_3(\mu_N^* \mid L))) = \left(\frac{61}{18}, \frac{61}{18}, \frac{60}{18}, \frac{20}{18}\right)$$

This allocation is achieved by the incentive efficient mechanism

$$\mu_N^*([d_{13}^3, d_2^0] \mid H) = \mu_N^*([d_{23}^3, d_1^0] \mid H) = \mu_N^*([d_{23}^2, d_1^0] \mid H) = \frac{1}{3},$$
  
$$\mu_N^*([d_{12}, d_3^0] \mid L) = 1 - \mu_N^*([d_{23}^2, d_1^0] \mid L) = \frac{7}{9}$$

The allocation  $U(\mu_N^*)$  is feasible and by construction it solves the primal for  $\overline{\lambda}$ . Thus it is the unique H-value of this game.

### 2.4. Coalitionally Incentive Compatible H-Value

We require now coalitional threats to be incentive compatible.  $W_{\{i\}}(\mu_{\{i\}}, t, \bar{\lambda}, \bar{\alpha}) = 0$   $(i \in N)$  for every  $t \in \{H, L\}$ . Coalition  $\{1, 2\}$  does not face any informational problem, then  $\mu_{\{1,2\}}(d_{12}) = 1$  is an incentive compatible optimal egalitarian threat for  $\{1, 2\}$ . We conclude that  $W_{\{1,2\}}(\mu_{\{1,2\}}, t, \bar{\lambda}, \bar{\alpha}) = 10$  for every  $t \in \{H, L\}$ .

Consider a coalition  $\{i, 3\}$  (i = 1, 2). When incentive constraints are not imposed, the unique optimal egalitarian threat for this coalition violates the constraint asserting that  $3_H$  must not be tempted to report  $3_L$ ; thus (5) is the only binding incentive constraint. Then an incentive compatible optimal egalitarian threat for  $\{i, 3\}$  satisfies (5) (as equality) together with the balanced contributions conditions (8) and (9). The unique mechanism for  $\{i, 3\}$  satisfying these requirements is

$$\mu_{\{i,3\}}(d_{i3}^i \mid H) = \mu_{\{i,3\}}(d_{i3}^3 \mid H) = \mu_{\{i,3\}}(d_{i3}^i \mid L) = \frac{1}{2}, \quad \mu_{\{i,3\}}(d_{i3}^3 \mid L) = \mu_{\{i,3\}}([d_i, d_3] \mid L) = \frac{1}{4}$$

Therefore, it is the unique incentive compatible optimal egalitarian threat. The virtual worths for coalition  $\{i, 3\}$  are now  $W_{\{i,3\}}(\mu_{\{i,3\}}, H, \overline{\lambda}, \overline{\alpha}) = 10$  and  $W_{\{i,3\}}(\mu_{\{i,3\}}, L, \overline{\lambda}, \overline{\alpha}) = 5$ .

Therefore, the Shapley value allocations of the  $(\bar{\lambda}, \bar{\alpha})$ -virtual utility game are

$$\phi(W(\eta, H, \bar{\lambda}, \bar{\alpha})) = \left(\frac{10}{3}, \frac{10}{3}, \frac{10}{3}\right) \text{ and } \phi(W(\eta, L, \bar{\lambda}, \bar{\alpha})) = \left(\frac{25}{6}, \frac{25}{6}, \frac{10}{6}\right)$$

A mechanism  $\mu_N^*$  thus satisfies the warrant equations if and only if

$$U(\mu_N^*) = (U_1(\mu_N^*), U_2(\mu_N^*), U_3(\mu_N^* \mid H), U_3(\mu_N^* \mid L))) = \left(\frac{41}{12}, \frac{41}{12}, \frac{40}{12}, \frac{10}{12}\right)$$

This allocation is achieved by the incentive efficient mechanism

$$\mu_N^*([d_{13}^3, d_2^0] \mid H) = \mu_N^*([d_{23}^3, d_1^0] \mid H) = \mu_N^*([d_{23}^2, d_1^0] \mid H) = \frac{1}{3},$$
  
$$\mu_N^*([d_{12}, d_3^0] \mid L) = 1 - \mu_N^*([d_{23}^2, d_1^0] \mid L) = \frac{5}{6}$$

The allocation  $U(\mu_N^*)$  is feasible and by construction it solves the primal for  $\overline{\lambda}$ . Thus it is the unique coalitionally incentive compatible H-value of this game.

#### 3. Example 2: de Clippel's Example

In this game the incentive efficient frontier coincides with an hyperplane with slope  $\bar{\lambda} = (\bar{\lambda}_1^H, \bar{\lambda}_1^L, \bar{\lambda}_2, \bar{\lambda}_3) = (4/5, 1/5, 1, 1)$ . Hence, a value allocation can only be supported by the utility weights  $\bar{\lambda}$ . The unique solution of the dual problem for  $\bar{\lambda}$  is  $(\bar{\alpha}_1(L \mid H), \bar{\alpha}_1(H \mid L)) = (0, 0)$ . Virtual utilities thus coincide with real utilities in every state.

A bargaining solution,  $\mu_N$ , must solve the primal problem for  $\bar{\lambda}$ . Hence, it maximizes the Lagrangian in (2.3). Then, condition (2.5) implies that  $W_N(\mu_N, H, \bar{\lambda}, \bar{\alpha}) = 90$  and  $W_N(\mu_N, L, \bar{\lambda}, \bar{\alpha}) = 30$ .

# 3.1. The H-Value

For any coalition  $S = \{i\}$   $(i \in N)$ ,  $W_{\{i\}}(\mu_{\{i\}}, t, \overline{\lambda}, \overline{\alpha}) = 0$  for every  $t \in \{H, L\}$ . Then, optimal egalitarian threats for a two-person coalition solve (7). Clearly, for any coalition  $S \subset N$  different from  $\{1, 2\}$ , we have that  $W_S(\mu_S, t, \overline{\lambda}, \overline{\alpha}) = 0$  for all  $t \in \{H, L\}$ . An optimal egalitarian threat for  $\{1, 2\}$  solves

$$\begin{split} \max_{\mu_{\{1,2\}} \in \mathcal{M}_{\{1,2\}}} & \sum_{t \in T_1} p(t) \sum_{i \in S} v_i(\mu_{\{1,2\}}, t, \bar{\lambda}, \bar{\alpha}) \\ \text{s.t.} & v_1(\mu_{\{1,2\}}, t, \bar{\lambda}, \bar{\alpha}) = v_2(\mu_{\{1,2\}}, t, \bar{\lambda}, \bar{\alpha}), \quad \forall t \in \{H, L\} \end{split}$$

The expected (virtual) worth for this coalition is

$$\sum_{t \in \{H,L\}} p(t) \sum_{j \in S} v_j(\mu_{\{1,2\}}, t, \bar{\lambda}, \bar{\alpha})$$
  
= 72[ $\mu_{\{1,2\}}(d_{12}^1 \mid H) + \mu_{\{1,2\}}(d_{12}^2 \mid H)$ ] + 6[ $\mu_{\{1,2\}}(d_{12}^1 \mid L) + \mu_{\{1,2\}}(d_{12}^2 \mid L)$ ] (10)

On the other hand,

$$v_1(\mu_{\{1,2\}}, H, \bar{\lambda}, \bar{\alpha}) = v_2(\mu_{\{1,2\}}, H, \bar{\lambda}, \bar{\alpha}) \iff \mu_{\{1,2\}}(d_{12}^1 \mid H) = \mu_{\{1,2\}}(d_{12}^2 \mid H)$$
(11)

$$v_1(\mu_{\{1,2\}}, L, \bar{\lambda}, \bar{\alpha}) = v_2(\mu_{\{1,2\}}, L, \bar{\lambda}, \bar{\alpha}) \quad \Leftrightarrow \quad \mu_{\{1,2\}}(d_{12}^1 \mid L) = 5\mu_{\{1,2\}}(d_{12}^2 \mid L) \tag{12}$$

If we were to maximize (10) subject only to  $\mu_{\{1,2\}} \in \mathcal{M}_{\{1,2\}}$ , an optimal solution must be of the form

$$\mu_{\{1,2\}}(d_{12}^1 \mid t) + \mu_{\{1,2\}}(d_{12}^2 \mid t) = 1, \quad \forall t \in \{H, L\}$$
(13)

The unique mechanism satisfying (11)-(13) is

$$\mu_{\{1,2\}}(d_{12}^1 \mid H) = \mu_{\{1,2\}}(d_{12}^2 \mid H) = \frac{1}{2}, \quad \mu_{\{1,2\}}(d_{12}^2 \mid L) = 1 - \mu_{\{1,2\}}(d_{12}^1 \mid L) = \frac{1}{6},$$

thus it is the unique optimal egalitarian threat for {1, 2}. Therefore,  $W_{\{1,2\}}(\mu_{\{1,2\}}, H, \bar{\lambda}, \bar{\alpha}) = 90$  and  $W_{\{1,2\}}(\mu_{\{1,2\}}, L, \bar{\lambda}, \bar{\alpha}) = 30$ . We conclude that the Shapley value allocations of the  $(\bar{\lambda}, \bar{\alpha})$ -virtual utility game are

$$\phi(W(\eta, H, \bar{\lambda}, \bar{\alpha})) = (45, 45, 0)$$
 and  $\phi(W(\eta, L, \bar{\lambda}, \bar{\alpha})) = (15, 15, 0)$ 

A mechanism  $\mu_N^*$  thus satisfies the warrant equations if and only if it achieves the utility allocation in (3.2). Hence, (3.2) is the unique H-value.

### 3.2. Coalitionally Incentive Compatible H-Value

We now require coalitional threats to be incentive compatible. Clearly  $W_S(\mu_S, t, \bar{\lambda}, \bar{\alpha})$  does not change for any coalition  $S \subset N$  different from  $\{1, 2\}$ . Incentive constraints for coalition  $\{1, 2\}$  are

$$\mu_{\{1,2\}}(d_{12}^1 \mid H) \geq \mu_{\{1,2\}}(d_{12}^1 \mid L)$$
(14)

$$\mu_{\{1,2\}}(d_{12}^1 \mid L) - 2\mu_{\{1,2\}}(d_{12}^2 \mid L) \geq \mu_{\{1,2\}}(d_{12}^1 \mid H) - 2\mu_{\{1,2\}}(d_{12}^2 \mid H)$$
(15)

When incentive constraints are not imposed, the unique optimal egalitarian threat for  $\{1, 2\}$  violates the constraint asserting that  $1_H$  must not be tempted to report  $1_L$ ; thus (14) is the only binding incentive constraint. Then an incentive compatible optimal egalitarian threat for  $\{1, 2\}$  satisfies (14) (as equality) together with the balanced contributions conditions (11) and (12). Thus, the unique incentive compatible optimal egalitarian threat is the mechanism

$$\mu_{\{1,2\}}(d_{12}^1 \mid H) = \mu_{\{1,2\}}(d_{12}^2 \mid H) = \frac{1}{2},$$
  
$$\mu_{\{1,2\}}(d_{12}^1 \mid L) = \frac{1}{2}, \quad \mu_{\{1,2\}}(d_{12}^2 \mid L) = \frac{1}{10}, \quad \mu_{\{1,2\}}([d_1, d_2] \mid L) = \frac{2}{5}$$

Hence, the virtual worths for coalition {1,2} are now  $W_{\{1,2\}}(\mu_{\{1,2\}}, H, \bar{\lambda}, \bar{\alpha}) = 90$  and  $W_{\{1,2\}}(\mu_{\{1,2\}}, L, \bar{\lambda}, \bar{\alpha}) = 18$ . The Shapley value allocations corresponding to the  $(\bar{\lambda}, \bar{\alpha})$ -virtual utility game are

$$\phi(W(\eta, H, \bar{\lambda}, \bar{\alpha})) = (45, 45, 0)$$
 and  $\phi(W(\eta, L, \bar{\lambda}, \bar{\alpha})) = (13, 13, 4)$ 

A mechanism  $\mu_N^*$  thus satisfies the warrant equations if and only if

$$U(\mu_N^*) = (U_1(\mu_N^* \mid H), U_1(\mu_N^* \mid L), U_2(\mu_N^*), U_3(\mu_N^*)) = (45, 13, 38.6, 0.8)$$

This allocation is achieved by the incentive efficient mechanism

$$\mu_N^*([d_{12}^1, d_3] \mid H) = \mu_N^*([d_{12}^2, d_1] \mid H) = \frac{1}{2},$$
  
$$\mu_N^*([d_{12}^1, d_3] \mid L) = \mu_N^*(d_{23} \mid L) = \frac{13}{30} \quad \mu_N^*(d_{32} \mid L) = \frac{2}{15}$$

Hence,  $U(\mu_N^*)$  is feasible, and thus it is the unique coalitionally incentive compatible H-value of this game.