Unsolved Problems in the Digital Economy: Research

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These slides were prepared for support of an oral presentation and *have not* been edited for being read on their own.

Please take this into account when looking at

them and get in touch if you have any ques-

tion.

A 20 minutes rant!!

When the world was nice and understandable

From Smith to Walras to Arrow-Debreu.









When the world was nice and understandable

- From Smith to Walras to Arrow-Debreu.
- Technically
 - → If firms and consumers are price takers,
 - equilibrium
 - exists the theory is coherent,
 - and is efficient.
- Economically
 - ➡ If firms and consumers are "small",
 - coordination of economic activity through prices is possible,
 - and works well.
- Prices mean something: they represent the social value and the social cost of goods.
- Of course, we know that the economy was not purely competitive, but we could use this as a basis.

Another way of thinking about the problem



But things do not work like this anymore

The "characteristics" of digital industries

- Increasing returns to scale.
- Switching costs.
- 🕶 Data.
- Network effects.
- Two sidedness.

And therefore ...

- Monopoly is not that bad;
- Because of externalities decentralized decision making may not lead to efficiency;
- There is incumbency advantage, but we know very little about it;
- Prices do not mean too much.

This is totally disruptive of competition policy and regulation "old style"

- The real world does not function as general equilibrium theory describes:
 - incentives to monopolize;
 - conditions for "perfect competition" are not met in many industries.
- But it is close enough that the role of competition policy & regulation is to make every industry function as close as possible to competitive ideal.
- Essential for theory that deviations for competitive ideal be at the margin.

None of this reasoning holds for the digital economy.

And things get even worse from a Hayekian point of view

- The acquisition of relevant economic information cannot be approximated as free.
- Furthermore it is more and more controlled by entities with their own agendas.
- More and more goods are information goods.

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And do not speak to me about Marshall!

Complexity-Minded Antitrust Nicolas Petit & Thibault Schrepel



What should we do?

Two types of research

(Sorry, I am concentrating on theory.)

- How do platforms works?
- Foundational.
 - We lack research in that dimension.
 - It is important because we should try to understand the world in which we live.
 - → It is important for policy purposes.
 - For instance, the DMA tries to redesign the whole digital industry. We have no tools to think rigorously about the interactions of the different provisions.

Some topics which really need more work

- What happens when all information channels are controlled by profit making entities?
- Incumbency advantage and the stickiness of networks.
 - → Also coordination on new networks.
- Economies where market places are controlled by profit maximizing entities.
- Data and the commerce of data.
- Gatekeepers, in the EU terminology.
- Theory of the firm adapted to digital economy
 - Vertical or horizontal integration? Demand side or supply side phenomenon.
- Increasing returns to scale and the choice of products to sell.
 - Cloud computing

Conclusion

- We are right to do middle to low brow theory.
- But we also need high brow.
 - Encourage theorists to work on this.
 - **▶** Encourage intelligence in the criticism of this work.